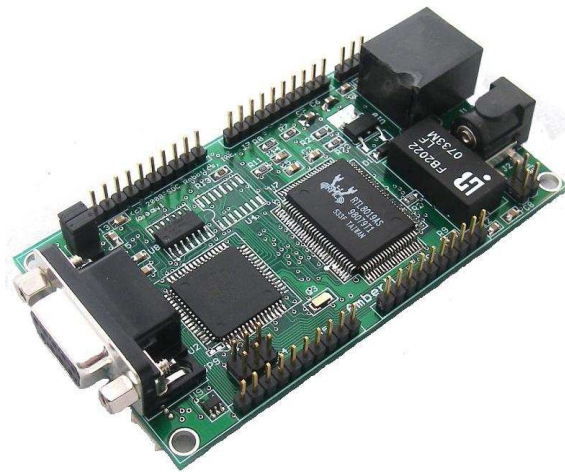


AmberM micro Web Server

WS168 Plus Hardware Reference Guide PCB Rev 1.1



www.soc-robotics.com

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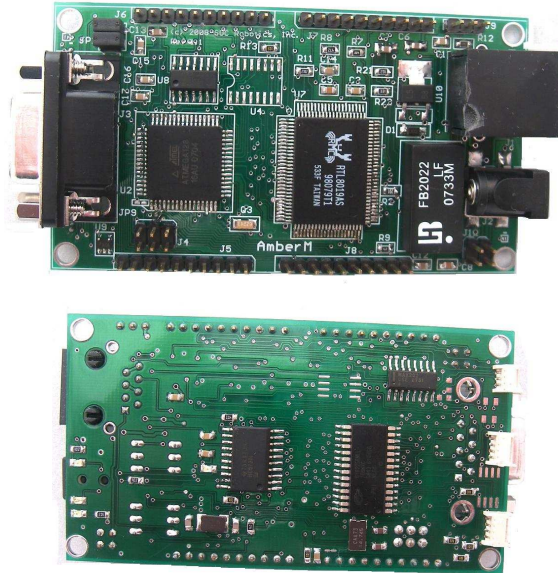
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1.0 Introduction

Features:

- Atmel AVR ATmega128 14.756MHz processor
- 128Kbytes Flash
- 512K, 1024K or 2048Kbyte SPI Flash
- 4K SRAM on chip
- 2K EEPROM
- 32Kbytes SRAM
- 10BaseT Ethernet Port
- RS-232 and RS-485 Ports
- 8 10 bit A/D Channels
- 32 Bidirectional I/O ports
- ISP Programming Port
- Extensive Source code examples
- Open source TCP/IP stack, web server
- 9-12VDC power input (5VDC board)
- Small form factor (3.85x3.00 in)



Hardware

The WS168 Plus processor is a 14.756MHz AVR ATmega128 8 bit RISC processor with clock crystal real time clock for dynamic power management. The processor has 128K of Sector Programmable Flash, 4K SRAM, 2K EEPROM, 8 10bit A/D channels, 32 multi-function digital IO, two serial ports (an RS-232 compatible with 9pin D sub connector and a RS-485 full duplex to four pin header), 2-Wire port for party line remote processor communication, ISP programming port, SPI communications port. The board has 32K SRAM, 10BaseT Ethernet port with Power Over Ethernet (7-12VDC only) capability, 9 pin D Sub RS-232 connector, 10 pin ISP programming port and several AVR expansion ports for daughter card connection options.

The WS168 is programmed using the ISP10 programming cable connected to the parallel port of a desktop PC. Other third party programming cables are available to program the board. A comprehensive PC based programming utility allows Flash, EEPROM and fuse bits to be set and cleared.

The AVR 2-Wire interface is a shared bus serial communications protocol supported by most of the AVR processor family. 2-Wire supports remote wake-up, node ID identification and high speed communication (>400Kbits/sec). The WS168 can operate as an IP master to a group of up to 128 2-Wire processors allowing extensive and sophisticated data acquisition and control networks to be IP enabled.

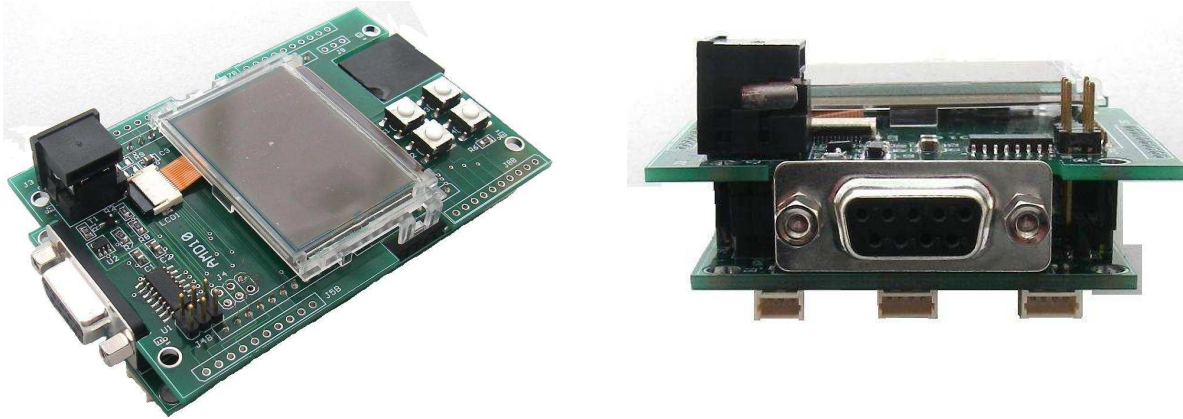
Software Tools

A comprehensive set of development tools is available for applications development. A Windows and Linux GNU C compiler provides high level application development. An assembler/simulator is available from Atmel for assembly development and programming. Extensive technical documentation and source code is available including detailed chip operation/management and application programs.

An open source OS, TCP/IP stack and web server code base with broad industry support is available for IP centric application development. Many of the on chip peripherals are supported with drivers and application examples ensuring rapid application development. The sector programmed Flash memory includes a small boot kernel for rapid IP based code download and support in multi-WS168 applications.

Daughter Cards

An LCD display and PC keyboard interface daughter card (AMD10) is available for the AmberM. The AMD10 attaches to the top of the AmberM and provides visual display of system information along with a standard PC keyboard interface to facilitate rapid application development.



A wireless daughter card with Zigbee functionality is in the works and should be available shortly.

2.0 AmberM Web Server Quick Start Guide

2.1 Introduction

Before you begin to use the AmberM Web Server Kit you should perform the following procedure, which leads you through hardware and software setup.

WARNING: Do not attach or detach the programming cable while the unit is powered – always remove power from the unit first. It's also advised to remove the programming cable before shutting the PC off or rebooting the PC – leaving the cable attached may result in erasure of Flash memory.

The WS168 is available in two versions: the WS168 and WS168 Plus. The Plus version comes with all components installed. The unpopulated version is functionally equivalent to the Rev 1.3e board and can be upgraded by the user to the Plus version by adding the missing components.

2.2 Hardware Setup

The AmberM Web Server serial port is pre-strapped for standard PC to WS168 serial communication. A DC power supply (wall mount adapter), DB9 serial cable (MF) and Ethernet cable are required to verify operation.

1. Remove the Amber WS168 from the anti-static bag and place on a non-conducting surface. The WS168 is pre-configured with a sample web server application and the serial port is pre-strapped. Attach an Ethernet and serial cable to the WS168. For the moment leave the ISP10 programming adapter and ISP610 adapter unattached. Connect a DC power source between 9-14VDC –default is center pin positive. A diode protects the board from reverse polarity connection.
2. The unit should power-up with the GRN power and GRN activity leds on.
3. Start Hyperterminal, select a baud rate in the range 9600 to 115,200 with XON/XOFF flow control off. Hold down the space bar. After a few moments the AmberM Monitor should start with a sign-on message and test option suite. If no message appears press the reset button again. If still nothing, check your serial cable TX/RX lines – they maybe reversed.
4. Press the X key to start the web server. The default Ethernet MAC address programmed into the server is 00-20-78-e1-11-56 – you can change this to a different setting by entering the new setting after the prompt. If your Ethernet network supports DHCP or you wish to configure the IP address using ARP leave the IP address blank – just hit return. The next question asks you to select DHCP or ARP setup. For ARP setup type Y – hit return to select DHCP. Use ARP service if the WS168 is directly connected to the PC.
5. For DHCP setup the web server is provided a dynamic IP address. Enter this address in your browser to access the web server.
6. For ARP setup type **arp -s 192.168.0.100 00-20-78-e1-11-56** at the DOS prompt or CMD prompt. Now ping the server using the IP address provided by the Amber Server.
7. Once the Server comes up it requests the current time. Hit return to set the clock to 00:00:00 or enter the current time. You may need to ping again.
8. The server should now be up. Walk through the web pages in the sample application. This particular application consumes slightly less the 50% of system Flash.

9. To re-program the WS168 remove power from the WS168, attach an ISP610 adapter to the ISP10 programming adapter (note the 10pin ISP connector is keyed) and re-apply power. Start ISProg.exe - if the ISP10 is installed properly and the Amber Web Server is powered it Now try re-programming the web server application by loading **ambermmon.hex** located in the **AmberMmon** directory on the CD. This will replace the Flashed server application with a new copy of the application - the Ethernet MAC is reset to 00-00-00-00-00-00. Restart the WS168 as before.
10. You are now ready to start application development.

2.3 Software Setup

The AmberM Web Server comes pre-loaded with an Embedded micro Web Server demonstration application. Download the Amber SDK V1.4 zip file from the download section of the SOC Robotics web site www.soc-robotics.com/downloads. Included in the zip file is the latest WinAVR GCC tools and latest Ethernut open source embedded web server tools for the Amber WS168.

1. The AmberM SDK V1.4 zip contains all the necessary software to start developing applications on the AmberM Web Server under the Windows environment. If developing under Unix download the appropriate tools by going to www.ethernut.de. You should check to see if there is a more recent update for each of the tools. The Amber Web Server is designed to run the Ethernut OS - an open source development platform.
2. Install the latest Ethernut OS development tools and application software (NutOS 4.8.3) using the supplied Windows installer - **ethernut-4.8.3.exe**.
3. Install the AVR GNU C compiler using the supplied Windows installer **WinAVR-20090313-install.exe**.
4. Install the latest version of AVR Studio available from the Atmel web site. AVR Studio integrate the WinAVR GCC tools in a Windows IDE.
5. Run the **NutOS Configurator** from the ethernut root directory. The Configurator configures Ethernut for the Amber Web Server. Select the ethernut13f.conf file when prompted. Go into the tools field and select GCC AVR as the development tool. Consult the NutConf documentation for the correct steps to configure Ethernut for the ethernut13f. Be sure the created the nutapp folder using the create folder option.
7. Install the **AmberMmon** and **AmberMmonwlp12** folders in the nutapp folder. **AmberMmon** contains the source code for the sample web server application preloaded in the WS168. **AmberMmonwlp12** contains the sample web server but with additional code to support the AMD10 LCD/Keyboard daughtercard.
8. The application examples are compiled using the **make** utility. Activate the utility from the target directory in the DOS or CMD window. Update the path variable using the following command:

```
>set path=c:\ethernut-4.8.3\nut\tools\win32;%PATH%
```

8. Check the SOC Robotics web site for additional application examples.

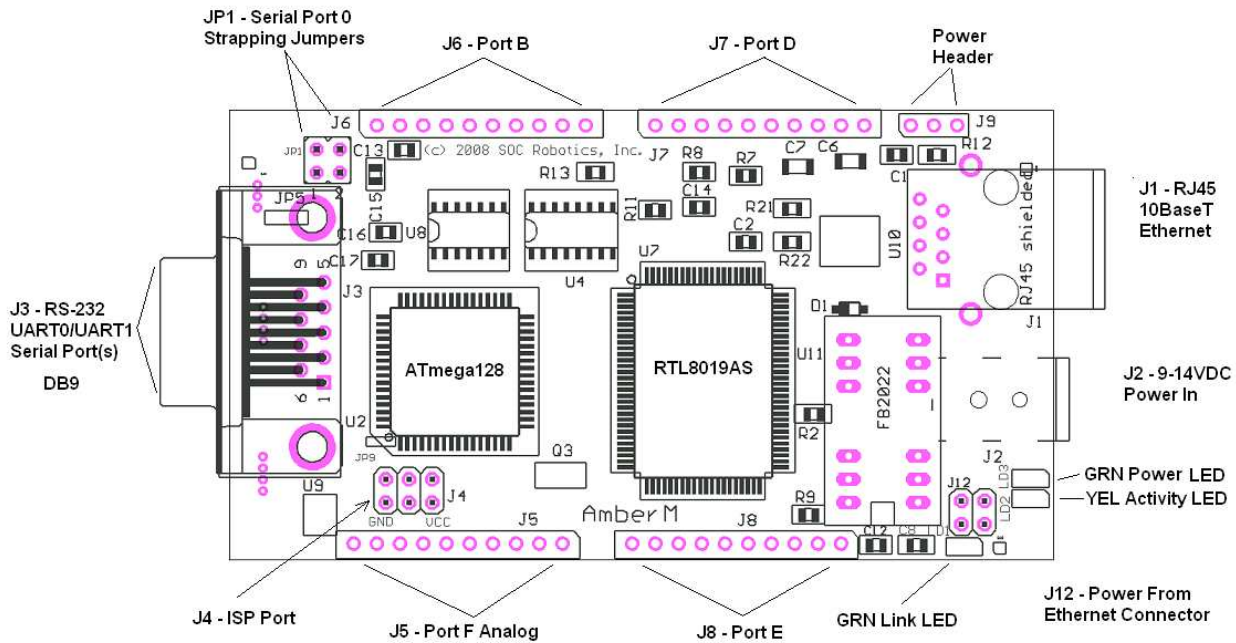
2.4 Hardware Differences

The AmberM Web Server is software compatible with the Amber Revision 1.5c and Ethernut Rev 1.3f.

3.0 Detailed Description

3.1 Introduction

The WS168 Plus AmberM Micro Web Server is a general purpose, small form factor, micro-controller with 128K Flash, 512K, 1M, 2M, 4M or 8Mx8 SPI Flash, 8 10bit A/D channels, 2 serial ports – RS-232 and RS-485, 32 digital IO, 2-Wire port, SPI port, temperature and light sensors and 10BaseT Ethernet port. The board comes with extensive open source software support including a GNU C compiler, open source OS and an open source TCP/IP stack. The 10BaseT Ethernet interface provides IP connectivity to the desktop for high speed program downloading, communication and general web application development. The WS168 is an excellent platform for industrial control, dedicated web server, hobbyist and robotic control applications.



Hardware

The WS168 Plus processor is a 14.756MHz AVR Atmega128 8 bit RISC processor with clock crystal real time clock for dynamic power management. The processor has 128K of Sector Programmable Flash, 4K SRAM, 2K EEPROM, 8 10bit A/D channels, 32 multi-function digital IO, two serial ports (an RS-232 compatible with 9pin D sub connector and a RS-485 full duplex to four pin header), 2-Wire port for party line remote processor communication, ISP programming port, SPI communications port. The board has 32K SRAM, 10BaseT Ethernet port with Power Over Ethernet (7-12VDC only) capability, 9 pin D Sub RS-232 connector, 10 pin ISP programming port and a four ten pin AVR Expansion ports for daughter card connection options.

The WS168 is programmed using the ISP10 programming cable connected to the parallel port of a desktop PC. Other third party programming cables are available to program the board. A comprehensive PC based programming utility allows Flash, EEPROM and fuse bits to be set and cleared.

The Ethernet Port provides a comprehensive venue for IP based application development. The open source TCP/IP stack provides tight product control for embedded applications.

The AVR 2-Wire interface (TWI) is a shared bus serial communications protocol supported by most of the AVR processor family. TWI supports remote wake-up, node ID identification and high speed communication (>400Kbits/sec). The WS168 can communicate as a TWI master to a group of up to 128 TWI processors allowing extensive and sophisticated data acquisition and control networks to be IP enabled.

Software Tools

A comprehensive set of development tools is available for applications development. A Windows and Linux GNU C compiler provides high level application development. An assembler/simulator is available from Atmel for assembly development and programming. Extensive technical documentation and source code is available including detailed chip operation/management and application programs.

An open source OS, TCP/IP stack and web server code base with broad industry support is available for IP centric application development. Many of the on chip peripherals are supported with drivers and application examples ensuring rapid application development. The sector programmed Flash memory includes a small boot kernel for rapid IP based code download and support in multi-WS168 applications.

3.2 AVR Processor

The AmberM Web Server is based on the ATmega128, a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega128 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

AVR key features:

- High-performance, Low-power AVR® 8-bit Microcontroller
- Advanced RISC Architecture
 - 133 Powerful Instructions – Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers + Peripheral Control Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz

- On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
 - 128K Bytes of In-System Reprogrammable Flash
 - Endurance: 10,000 Write/Erase Cycles
 - Optional Boot Code Section with Independent Lock Bits
 - In-System Programming by On-chip Boot Program
 - True Read-While-Write Operation
 - 4K Bytes EEPROM
 - Endurance: 100,000 Write/Erase Cycles
 - 4K Bytes Internal SRAM
 - Up to 64K Bytes Optional External Memory Space
 - Programming Lock for Software Security
 - SPI Interface for In-System Programming
- JTAG (IEEE std. 1149.1 Compliant) Interface
 - Boundary-scan Capabilities According to the JTAG Standard
 - Extensive On-chip Debug Support
 - Programming of Flash, EEPROM, Fuses and Lock Bits through the JTAG Interface
- Peripheral Features
 - Two 8-bit Timer/Counters with Separate Prescalers and Compare Modes
 - Two Expanded 16-bit Timer/Counters with Separate Prescaler, Compare Mode and Capture Mode
 - Real Time Counter with Separate Oscillator
 - Two 8-bit PWM Channels
 - 6 PWM Channels with Programmable Resolution from 2 to 16 Bits
 - Output Compare Modulator
 - 8-channel, 10-bit ADC
 - 8 Single-ended Channels
 - 7 Differential Channels
 - 2 Differential Channels with Programmable Gain at 1x, 10x, or 200x
 - Byte-oriented Two-wire Serial Interface
 - Dual Programmable Serial USARTs
 - Master/Slave SPI Serial Interface
 - Programmable Watchdog Timer with On-chip Oscillator
 - On-chip Analog Comparator
- Special Microcontroller Features
 - Power-on Reset and Programmable Brown-out Detection
 - Internal Calibrated RC Oscillator
 - External and Internal Interrupt Sources
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby
 - Software Selectable Clock Frequency
 - ATmega103 Compatibility Mode Selected by a Fuse
 - Global Pull-up Disable

The ATmega128 provides the following features: 128K bytes of In-System Programmable Flash with Read-While-Write capabilities, 4K bytes EEPROM, 4K bytes SRAM, 53 general purpose I/O lines, 32 general purpose working registers, Real Time Counter (RTC), four flexible Timer/Counters with compare modes and PWM, 2 USARTs, a byte oriented Two-wire Serial Interface, an 8-channel, 10-bit ADC with optional differential input stage with programmable gain, programmable Watchdog Timer with Internal Oscillator, an SPI serial port, IEEE std. 1149.1 compliant JTAG test interface, also used for accessing the On-chip Debug system and programming and six software selectable power saving modes.

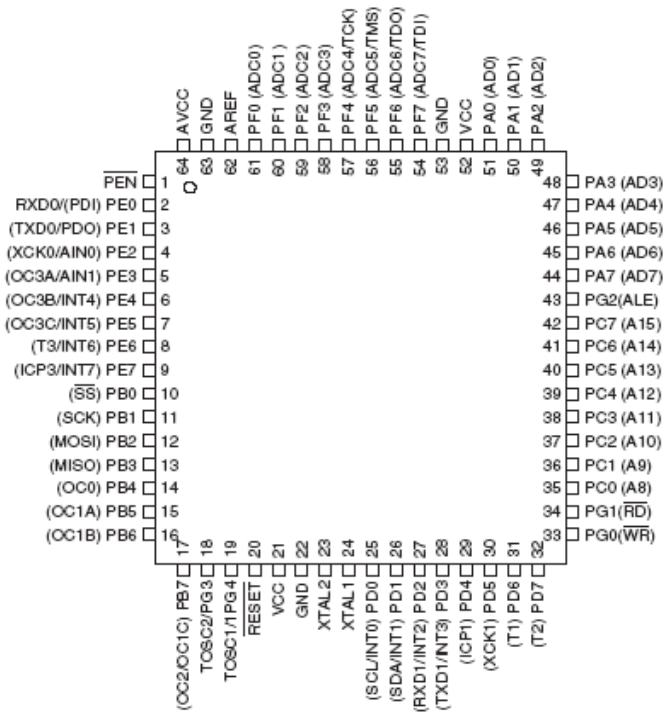


Figure 3-1. Atmega128 pin assignment

The AVR Flash is programmed using an ISP10 Programming Adapter. The ISP10 connects to the PC's parallel port (keyed) and loads programs through pins PE1 and PE0.

Real Time Clock

A 32.768KHz crystal is connected to real time clock inputs PG3, PG4 providing a real time clock option for timed data acquisition applications. The Atmega128 generates the master system clock using an external 14.574MHz crystal.

Serial Peripheral Interface - SPI

The ATmega128 Serial Peripheral Interface (SPI) allows high-speed synchronous data transfer between the ATmega128, the Serial Flash and SPI devices attached to expansion port J5. The SPI is a full-duplex, three-wire (MOSI-PB2, MISO-PB3, SCK-PB1) Synchronous Data Transfer communication channel with Master or Slave operation, LSB first or MSB first data transfer, seven programmable bit rates, End of Transmission interrupt flag, Write Collision flag protection, wake-up from Idle Mode and double speed (CK/2) Master SPI Mode. Maximum SPI clock rate is 3.6Mhz.

TWI Interface – I2C

The Two-wire Serial Interface (TWI) provides the AmberM Web Server with an I2C communications capability for off board peripheral communication via connector J10. The TWI protocol allows the systems designer to interconnect up to 128 different devices using only two bi-directional bus lines, one for clock (SCL-PD0) and one for data (SDA-PD1). The TWI lines must be pulled high for normal use –

startup state should be idle. All devices connected to the TWI bus have individual addresses and mechanisms for resolving bus contention are inherent in the TWI protocol. Both Master and Slave operation is supported along with multi-master arbitration support, up to 400 KHz data transfer speed, slew-rate limited output drivers, fully programmable slave address with general call support and address recognition causes wake-up when AVR is in sleep mode

Several TWI modules including audio, compass, accelerometers, color LCD, DC motor control, stepper motor control and general analog/digital IO are available from SOC Robotics to enhance and extend the IO functions already available on the AmberM Web Server. See the SOC Robotics web site for more information.

3.3 10BaseT Ethernet Interface

The AmberM Web Server has a 10BaseT Ethernet interface with RJ45 connector. The Ethernet chip is the RTL8019AS that provides a buffered interface to the Atmega128.

3.4 RS-232 Serial Port

The Atmega128 has two full duplex USARTs – USART0 and USART1. The ATmega128 USART0 TX0 (PE1) and RX0 (PE0) lines are connected to RS-232 transceiver chip U3 and then to connector J3 DB9. The full duplex USART supports various baud rates, stop bit and parity. USART operation is interrupt driven with multiple interrupt sources. USART1 can be strapped for optional RS-485 operation with the addition of an RS-485 transceiver chip or can be connected to the RS-232 transceiver chip and then either to the DB9 connector or a small Molex connector.

3.5 Analog Interface

The ATmega128 features a 10-bit successive approximation ADC. The ADC is connected to an 8-channel Analog Multiplexer that allows 8 single-ended voltage inputs on pins PA0 to PA7. Pins PA0 to PA7 are brought out to analog expansion bus connector J6.

With a 13 - 260 μ s conversion time - maximum sample rate is 15Ksps at the maximum resolution. The single-ended voltage inputs refer to 0V (GND). The device also supports 16 differential voltage input combinations. Two of the differential inputs (ADC1, ADC0 and ADC3, ADC2) are equipped with a programmable gain stage, providing amplification steps of 0 dB (1x), 20 dB (10x), or 46 dB (200x) on the differential input voltage before the A/D conversion. Seven differential analog input channels share a common negative terminal (ADC1), while any other ADC input can be selected as the positive input terminal. If 1x or 10x gain is used, 8-bit resolution can be expected. If 200x gain is used, 7-bit resolution can be expected. The ADC contains a Sample and Hold circuit that ensures the input voltage to the ADC is held at a constant level during conversion.

The ADC has a separate analog supply voltage pin, AVCC that is filtered by R13/C22 from the 5.0VDC. Internal reference voltages of nominally 2.56V or AVCC are provided On-chip. The voltage reference may be externally decoupled at the AREF pin by a capacitor for improved noise performance. The Programmer selects either 2.56V or 5.0V for AREF.

3.6 AVR Memory/IO Expansion

The AVR Expansion port brings AVR functions SPI, TWI, ADC PA0-7, AREF, AVCC, PB0-4, PD2 and PD7 to connectors J5/J8. Analog input pins PA0-7 can also operate as digital I/O ports on an individual pin basis. Digital port pins PB0 to PB4 are pulled high with 10K resistors. VCCPWR is the unregulated

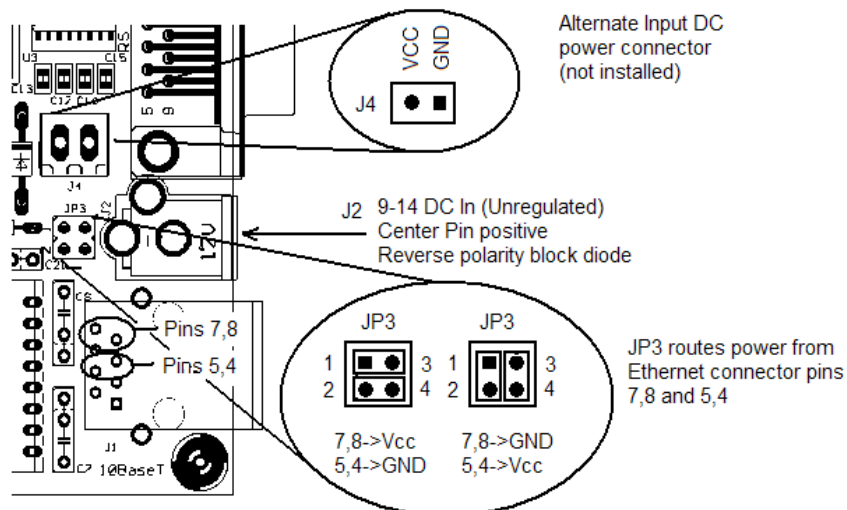
DC input. VDD is 3.3V and AREF is the filtered analog voltage reference. TWI lines SDA and SCL are pulled high.

3.7 LEDs

The AmberM Web Server has four LEDs. The LEDs indicate the status of power, Serial Flash power, Ethernet Link status and Ethernet Activity status.

3.8 Power Strapping Options

The AmberM requires an unregulated DC input source between 9 -14V DC. A wall mount DC power adapter is recommended. Power Jack should be center tap positive. A reverse polarity protection diode protects the on board voltage regulator. The board can also be powered from the Ethernet cable by installing jumpers on J12. **Caution: The AmberM board does not support Ethernet POE (-48v).** Connection to an Ethernet POE network will damage the Amber. Header pins for J4 and JP3 are installed in the Plus Version.

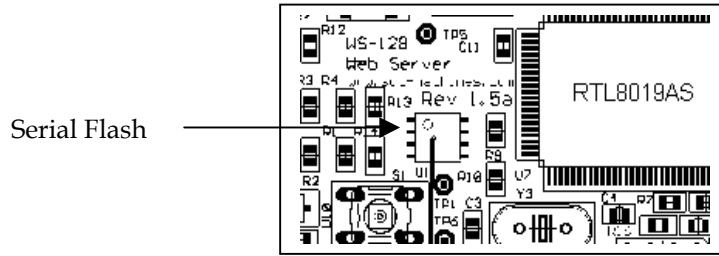


3.9 Optional Components (Plus Version)

The AmberM Web Server is available in a Standard version or Plus version. The Plus version adds Serial Flash, RS-485 transceiver chip and RS-485 Molex connection. The Serial Flash installed is 8Mx8. These components can be installed by the user.

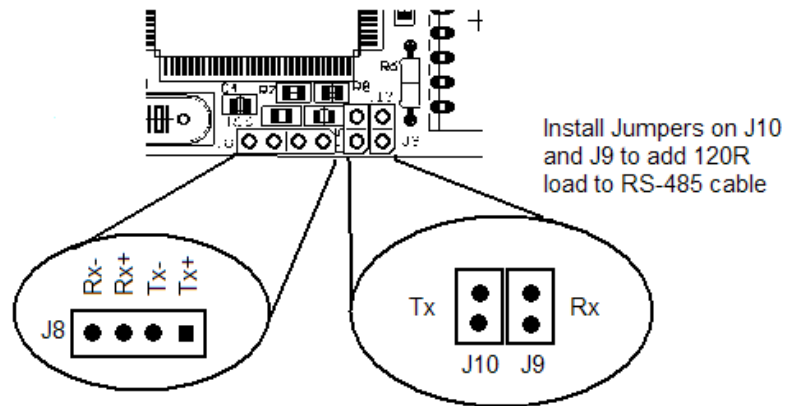
Serial Flash Memory

The AmberM Web Server has pads for a Serial Flash device (U1) with 128K, 512Kx8, 1Mx8, 2Mx8, 4Mx8 or 8Mx8 capacity. The AVR communicates with the Serial Flash using the SPI communication bus. The Serial Flash is selected by setting PB4 low. See the Serial Flash datasheet for detailed technical information and programming information.



RS-485 Serial Port

The AmberM Web Server supports an RS-485 serial port using USART1 signal lines PD3 (TXD1) and PD2 (RXD1). USART1 supports full duplex operation with various baud rates, stop bit and parity. USART1 operation is interrupt driven with multiple interrupt sources. RS-485 transceiver U14 is installed in the Plus version only.



4.0 AmberM Software Development Environment

4.1 Introduction

The AmberM AVR processor is programmed in C or assembler using open source or commercial software development tools. The AVR GNU C compiler tool chain is a command line development environment for Windows and Linux platforms. The AVR GNU tools must be configured for the Atmega128 before use. A low cost IDE based Windows C development tool chain is available from ImageCraft (as a time limited free trail www.imagecraft.com). Assembler and simulator tools are available for free from Atmel www.atmel.com.

An open source OS (Ethernut), web server and TCP/IP stack along with numerous example applications is included with the AmberM SDK V1.3b kit. Ethernut is a comprehensive, lean, event passing OS that brings IP functionality to the AVR processor family.

4.2 AVR GNU C Development Tools

The AVR GNU C tool chain is available for Windows and Linux platforms. The GNU C compiler must be configured to generate code for the ATmega128 processor. Once configured a number of sample programs including a Boot Monitor and programming utility are provided to ease application development. The AmberM Web Server SDK V1.2 CD includes a recent copy of the AVR GNU software development tools. If the GNU tool chain is selected check to ensure you are using the latest release here <http://winavr.sourceforge.net>.

4.3 AVR Boot Monitor

The AmberM AVR Boot Monitor provides a frame work for accessing most Atmega128 peripheral functions such as SPI, TWI support, interrupt driven serial driver for RS-232 and RS-485, analog multiplexer, TCP/IP stack, digital I/O, optional component interaction and test programs. The TCP/IP stack is based on uIP. The AmberM Boot Monitor is written in C using the ImageCraft Windows IDE environment and is provided as a ready to go project - compile and burn. The Boot Monitor is a good starting point for new application development such as new hardware daughter cards or testing interactions with external peripherals on the Serial, TWI or SPI signal lines. Full source to the AVR Boot Monitor code is provided.

The AVR Boot Monitor communicates with a host PC via the DB9 serial connector. Default serial communication settings are 38,700 baud, 8 data bits, 1 stop bit and XON/XOFF flow control.

WinAVR 20050214 is included in the SDK V1.3b CD.

4.4 Ethernut OS Support

The AmberM Web Server is fully compatible with the Ethernut OS software environment. The AmberM Web Server comes pre-loaded with a version of the Ethernut Operating System demonstrating a typical Web Server application. The AmberM Web Server SDK V1.3b CD comes with one of the latest Ethernut software distributions. The Ethernut development environment must be configured to use the AVR GNU tools or ImageCraft tools. Both environments come with extension documentation. The AVR GNU GCC tools are developed by a different group then the Ethernut OS tools so incompatibilities can occur when new releases are introduced. The GNU and Ethernut distributions on the AmberM SDK V1.2 CD have been tested together and instructions concerning fixing any incompatibilities is included in the Quick Start section.

Ethernet Version 3.9.7 is included in the SDK V1.3b CD.

4.5 Example Programs

Example programs demonstrating several typical TCP/IP applications are included with the Ethernet distribution.

4.6 JTAG Emulation

The AmberM Web Server does not have an Atmel compatible JTAG programming port. The JTAG lines are brought out to the Analog Port connector J6. Using pigtailed it is possible to attach the necessary JTAG signal lines by using the ISP port and Analog Port. The AmberM Web Server is shipped pre-programmed with JTAG fuse lines disabled. The JTAG fuse bits must be enabled before JTAG emulation is possible. JTAG emulation fuse bit can be enabled using the ISP10 programming adapter with PonyProg2000.

4.7 ISP Programming

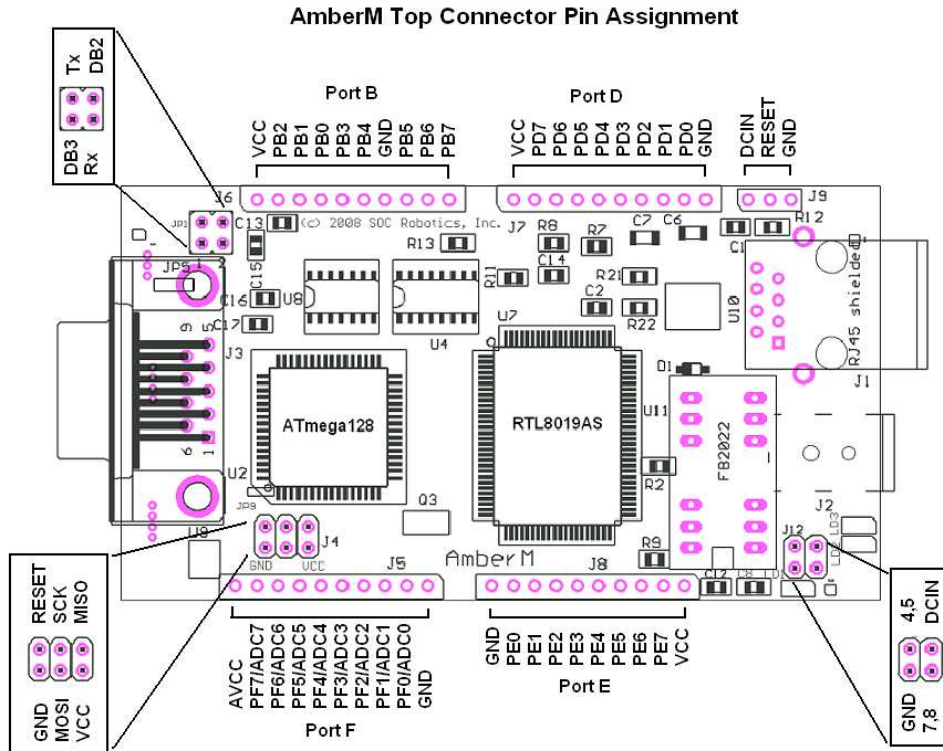
The ATmega128 is programmed by loading a program into internal 128Kx8 Flash. The internal flash can be programmed using an AVR compatible JTAG or ISP adapter. Several third party ISP programming adapters are available. The ISP10 Programming Adapter and ISP610 connection translation adapter included with the AmberM SDK V1.3b development kit are used to connect an AmberM to a PC or programming. The ISP610 attaches to the AmberM connector J4 and the ISP10 attaches to the ISP610. The ISP10 is compatible with a standard Atmel 10pin ISP adapter. A programming utility compatible with the ISP10 (**PonyProg.exe**) is included in the SDK V1.2 CD.

CAUTION: Do not attach or detach the ISP10 Programming adapter while the AmberM is powered – this can cause accidental erasure of Flash contents or more seriously permanent program the lock bits preventing further Flash programming. Do not restart or re-power the PC as this may also cause erasure of the AmberM Web Server.

5.0 AmberM Hardware Expansion Port Summary

5.1 Introduction

The AmberM has several IO expansion ports. Different connector options are available to meet specific OEM requirements.



AmberM Bottom Connector Pin Assignment

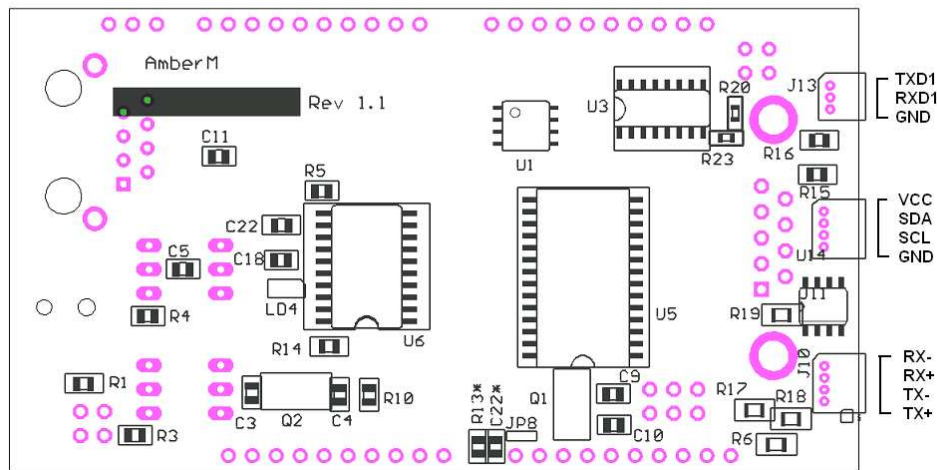


Figure 5-1. AmberM Expansion Connector locations

5.3 AmberM AVR Memory/I/O Expansion Port

The AmberM memory and I/O port pins are brought to bus expansion connector J5.

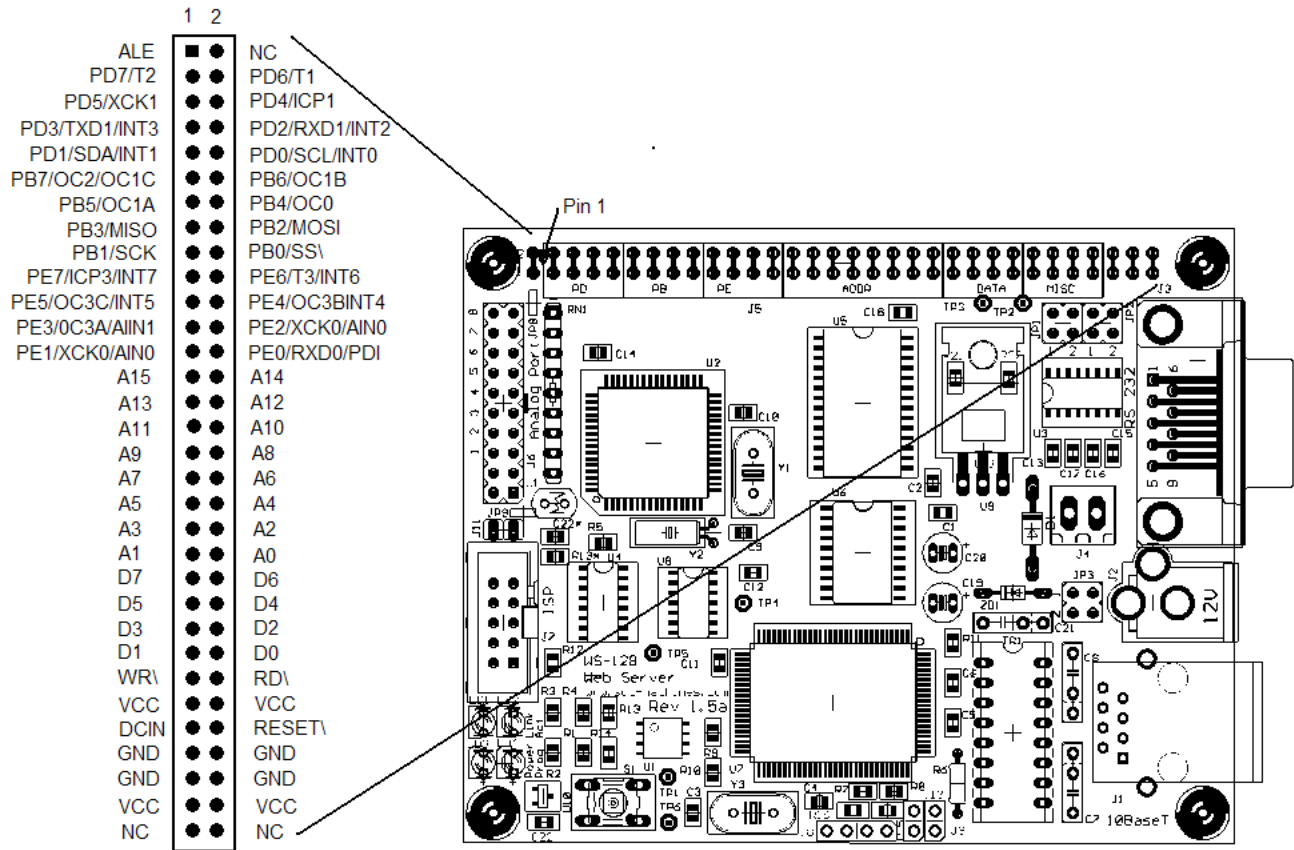


Figure 5.4. J5 - AVR Bus Expansion Port

5.4 AmberM Analog/Digital Interface Port

The AmberM Analog Interface Port supports 8 10bit analog input channels. Each channel can also be configured as a digital input/output port on an individual basis.

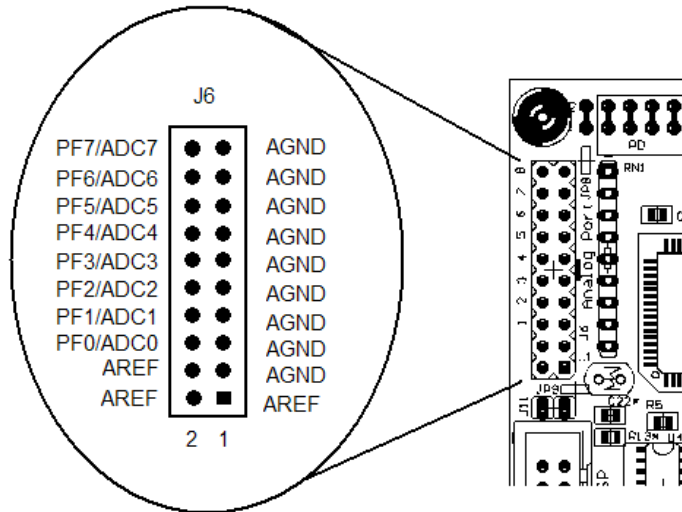


Figure 5-4. J6 Analog/Digital IO Port

5.5 ISP Port

The AmberM has an AVR compatible 10pin ISP programming port. The orientation key ISP10 programming adapter attaches to J7 and a PC parallel port. Using the appropriate PC software AVR program files in the form of Intel Hex files can be downloaded into the AmberM Program Flash.

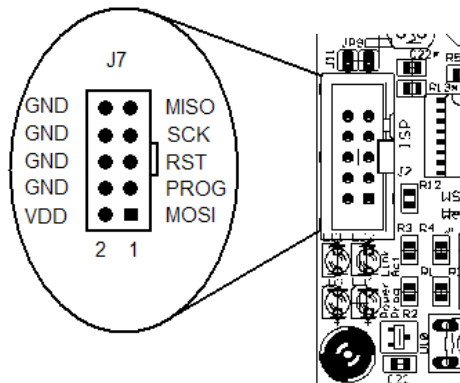
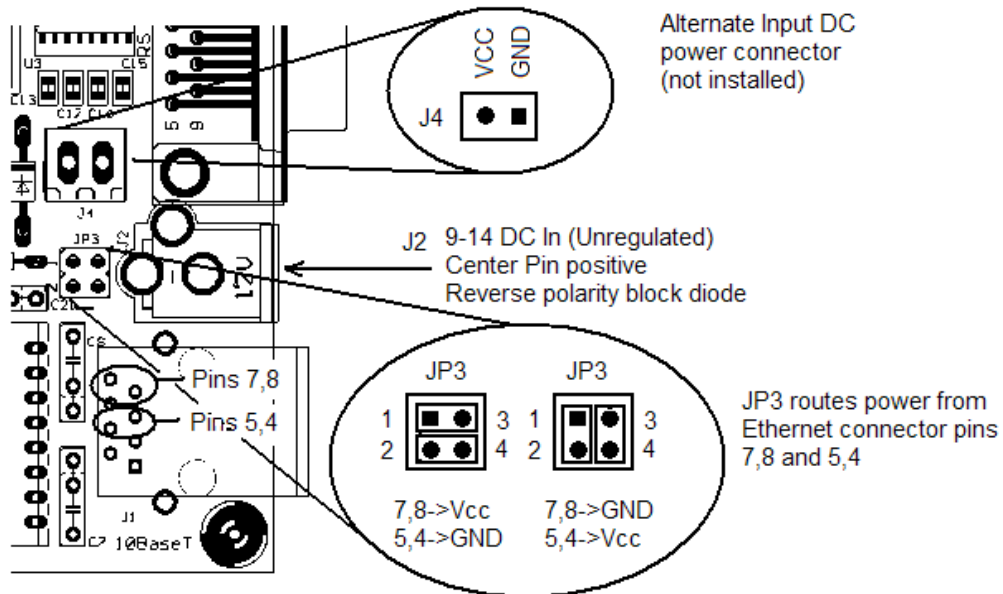


Figure 5-8. J7 ISP 10 Pin Standard AVR Programming Port

5.6 AmberM Input Power Connector

The AmberM uses an unregulated DC input source between 9 -14V DC. A wall mount DC power adapter is recommended. The center tap of the power jack should be positive. A reverse polarity protection diode protects the on board voltage regulator if power is connected reversed. The board can also be powered using alternate connector J4 or from the Ethernet Cable by installing jumpers on JP3.

Caution: The AmberM board does not support Ethernet POE (-48v). Connection to an Ethernet POE network will damage the AmberM.



Caution: If power is supplied through the Ethernet Cable do not use -48V. The AmberM is not compatible with the Power Over Ethernet (POE) standard.

Figure 5-8. J2 - DC Input power options

6.0 Electrical and Mechanical Description

6.1 Component Layout

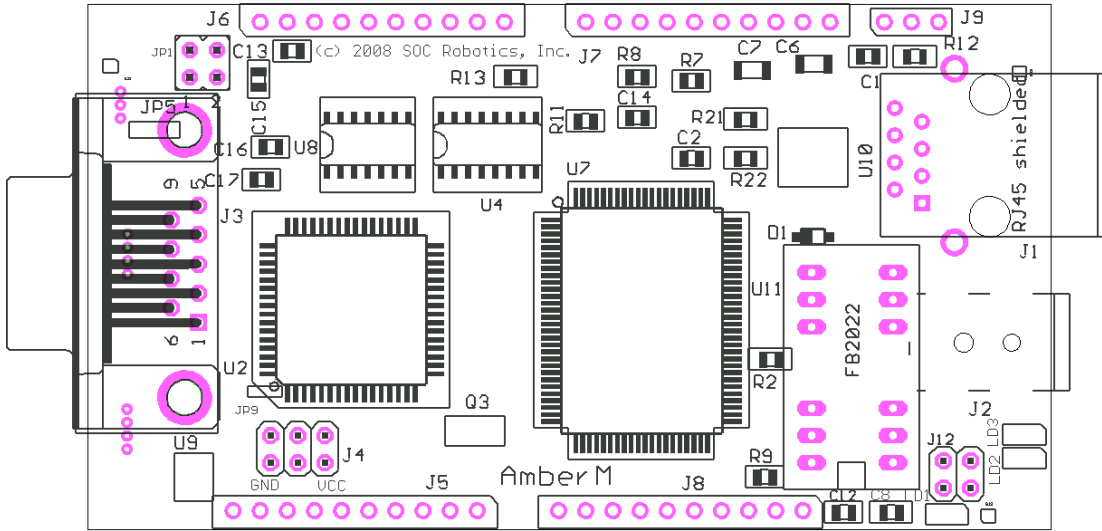


Figure 6-1. AmberM Top Component Layout

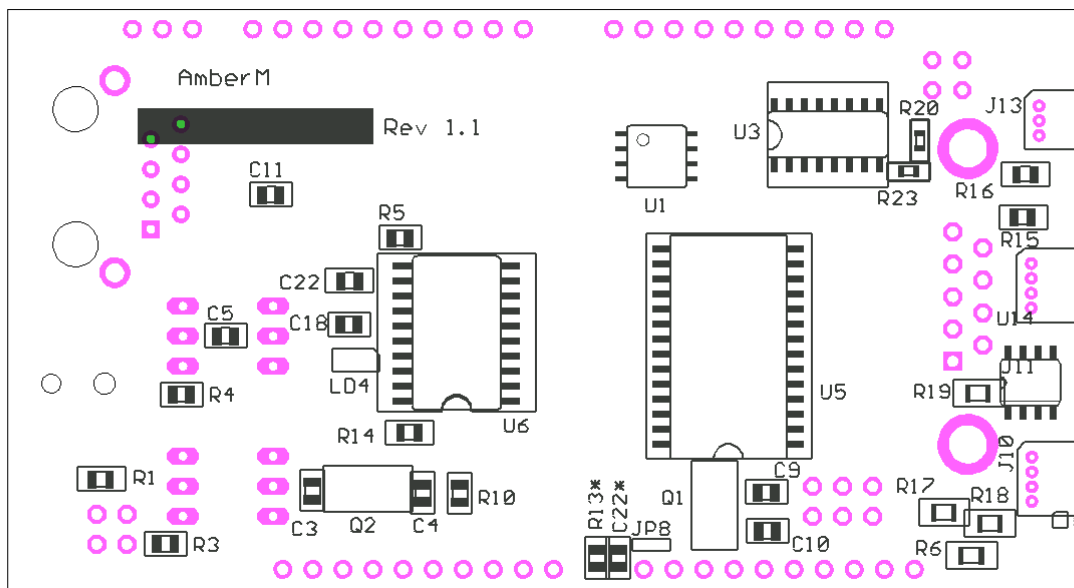


Figure 6-2. AmberM Bottom Component Layout

6.2 Electrical Specifications

Electrical

Input power: 7-12VDC @ 80ma

Board power: 5V DC @ 50ma

Mechanical

Dimensions: 3.00x3.85 in (four mounting holes)

Weight: 40grams

6.3 Mechanical Dimensions

Board dimensions stated in inches and mm. Connector locations with respect to the lower left corner are annotated in the drawing. A sample schematic with connector library and board layout in Eagle CAD format is available at www.soc-robotics.com/download/ambermlayout.htm.

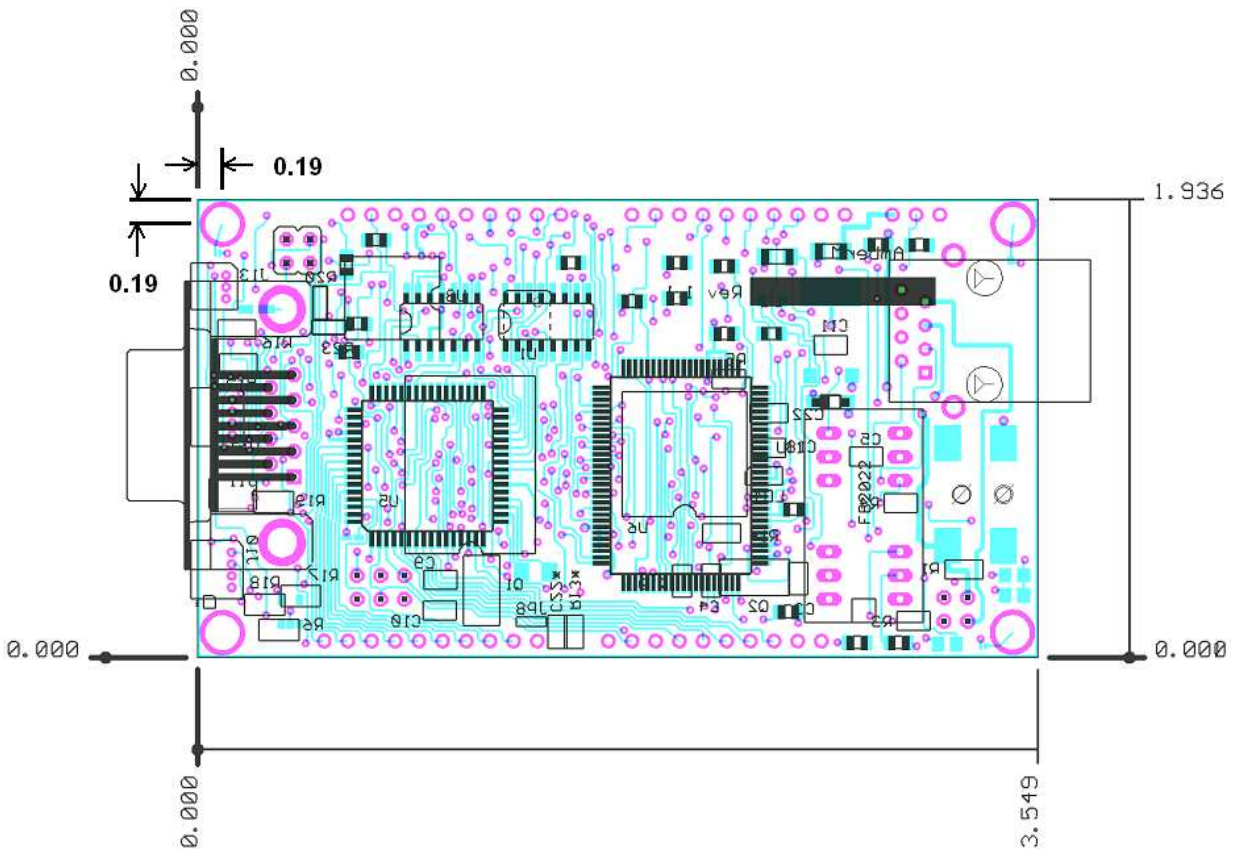
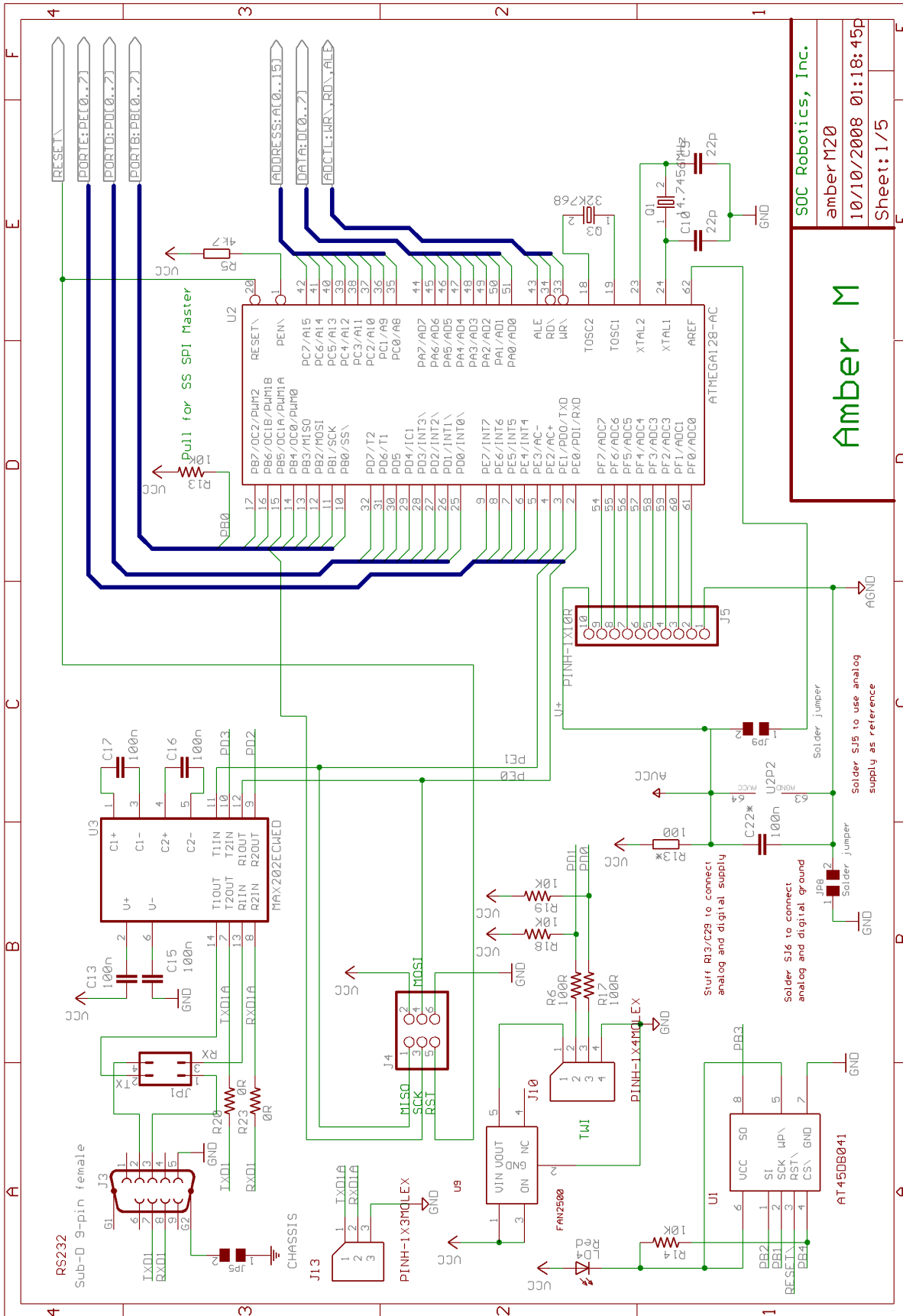


Figure 6-3. AmberM Mechanical mounting dimensions

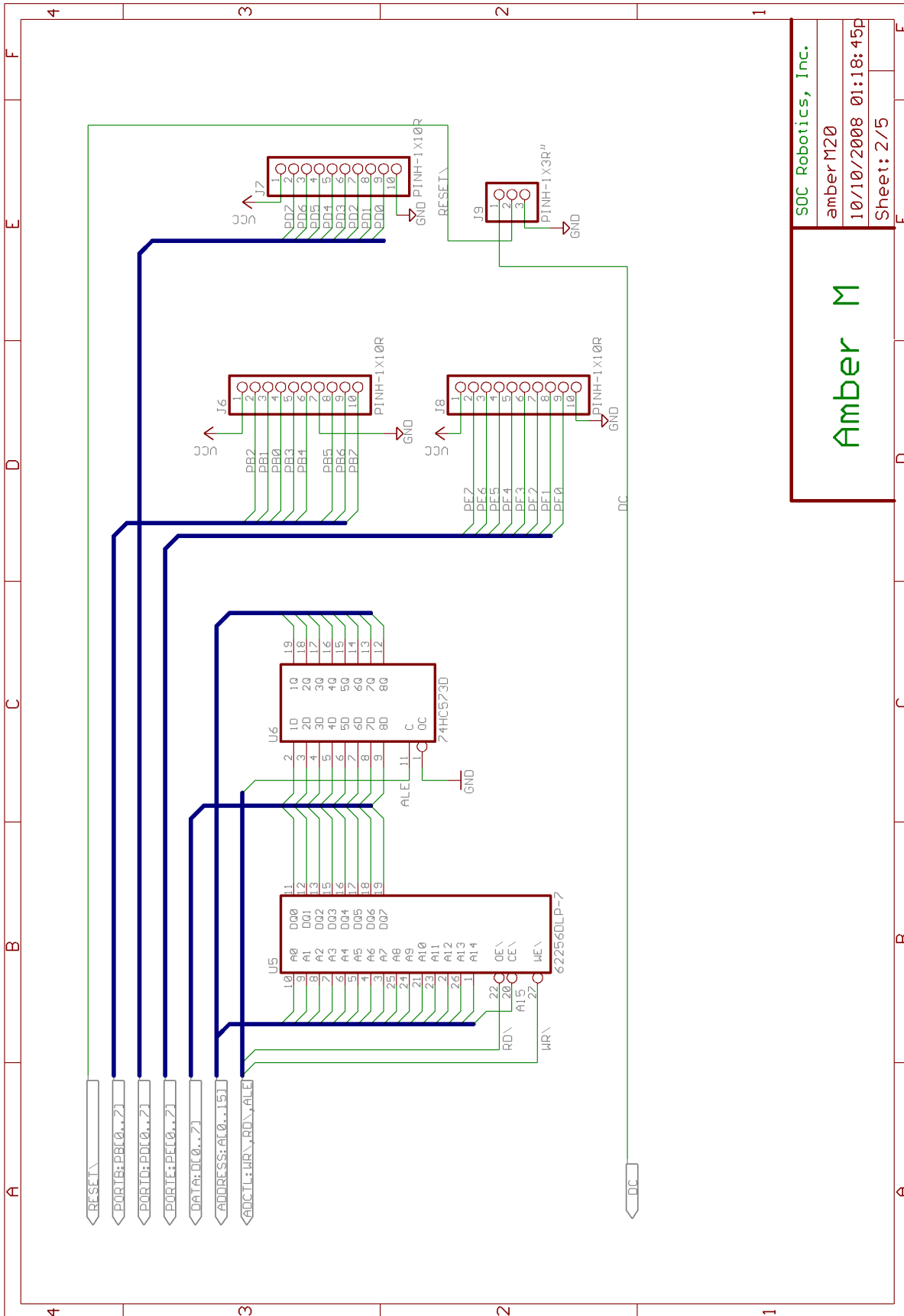
7.0 AmberM Rev1.1 Schematics

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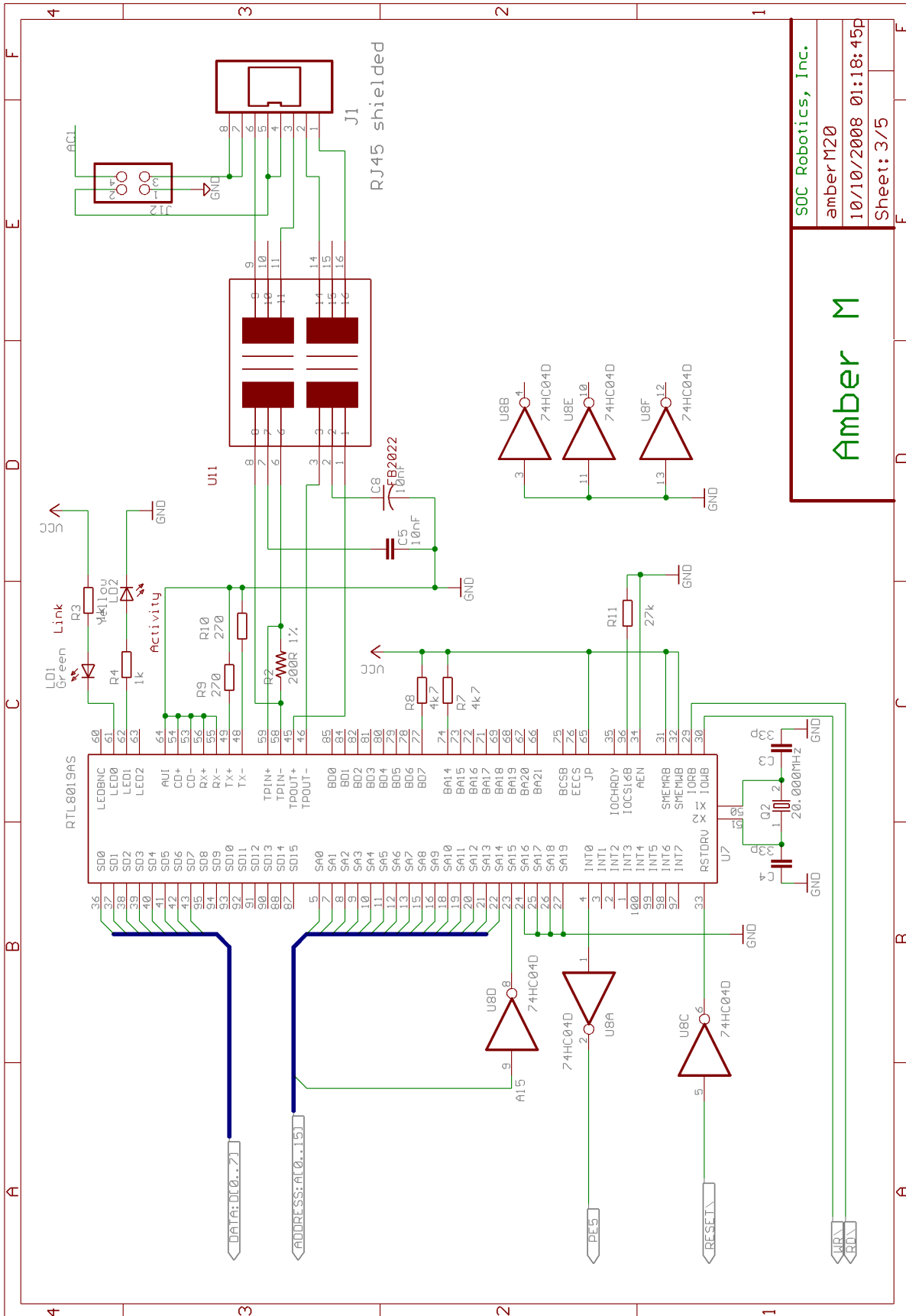
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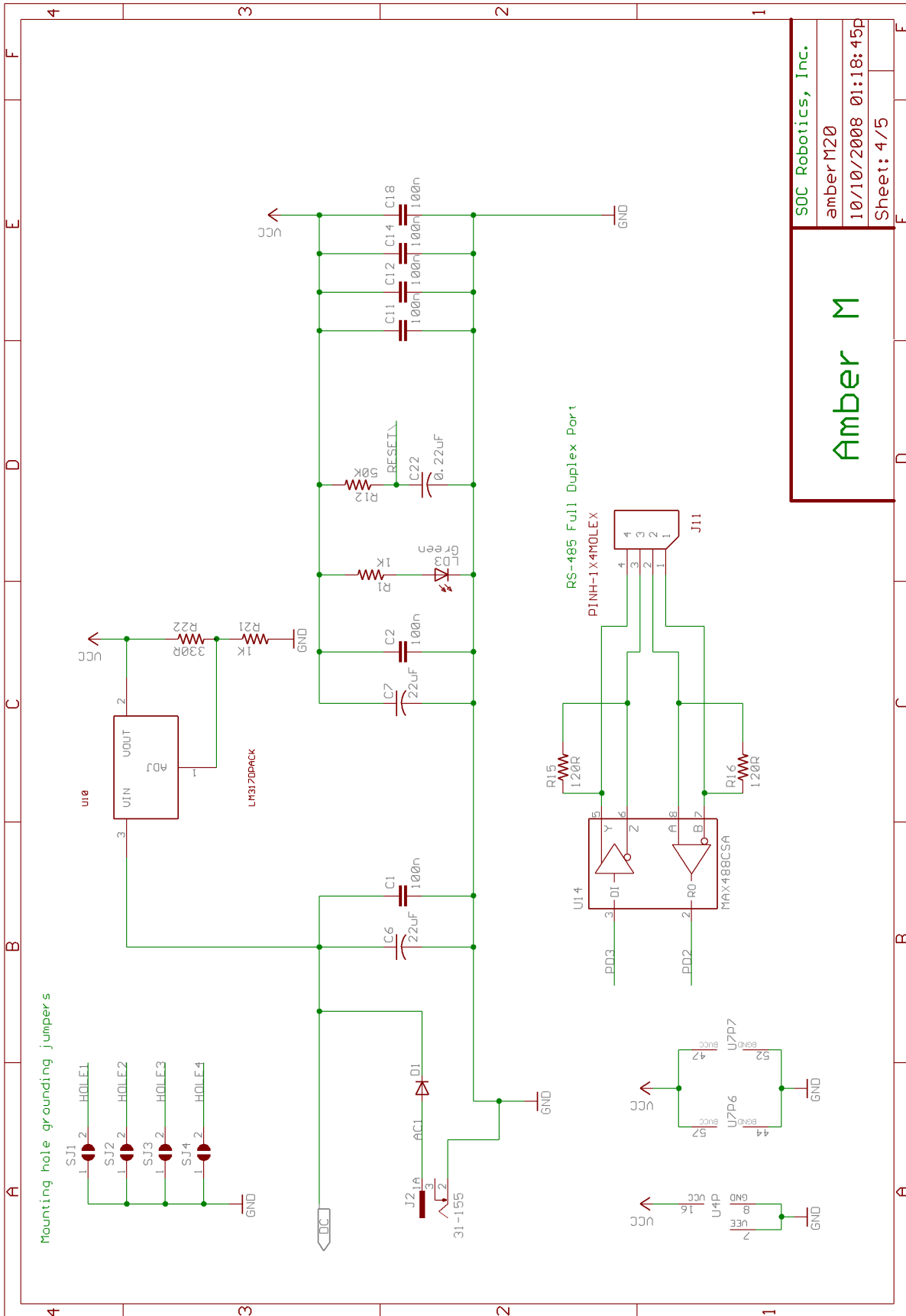
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